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Q: Android Layout Update I'm trying to update my layout based on screen size. I'm updating the layout everytime the screen size is changed. It works correctly on the emulator but not on my phone. The code I'm using is below. The idea is that I want the screen size to update the layout to make it occupy the entire screen. @Override public void onConfigurationChanged(Configuration newConfig) { if (newConfig.orientation == Configuration.ORIENTATION_LANDSCAPE) { this.setContentView(R.layout.activity_main_landscape); mTopoView = (TextView) this.findViewById(R.id.topo_display); mTopoView.setText("topo display"); mTextView1 = (TextView) this.findViewById(R.id.text1); mTextView2 = (TextView) this.findViewById(R.id.text2); mTextView3 = (TextView) this.findViewById(R.id.text3); } else { this.setContentView(R.layout.activity_main); mTopoView = (TextView) this.findViewById(R.id.topo_display); mTopoView.setText("topo display"); mTextView1 = (TextView) this.findViewById(R.id.text1); mTextView2 = (TextView) this.findViewById(R.id.text2); mTextView3 = (TextView) this.findViewById(R.id.text3); } } I want to update the layout based on the screen size so that the layout doesn't occupy the entire screen. I also want to load the layout based on the screen size. For example, if I change the screen size from 2d92ce491b